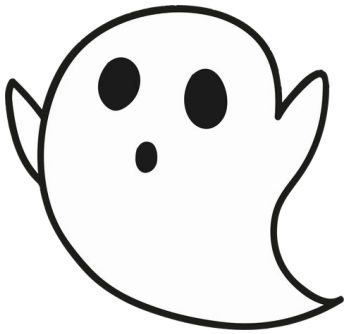
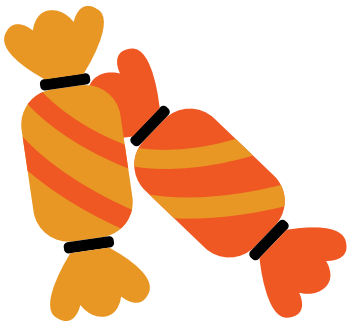
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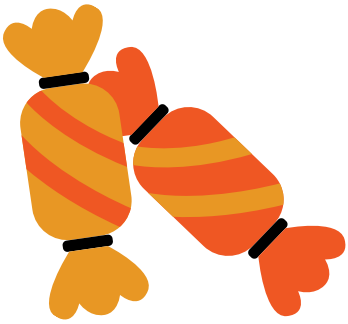


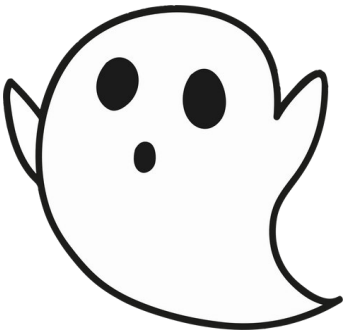




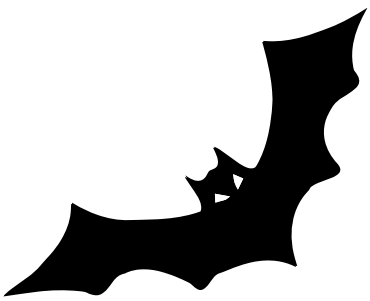




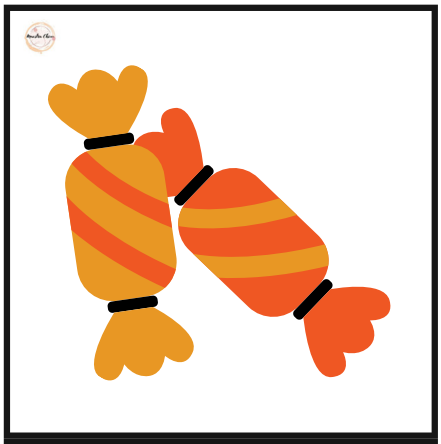


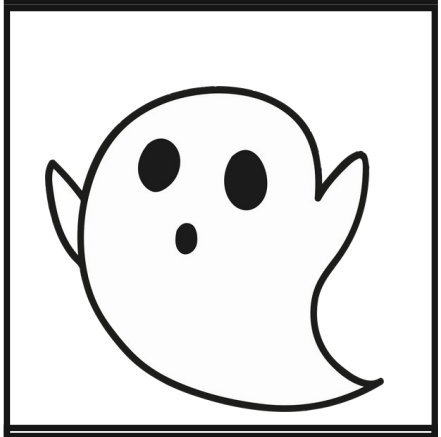




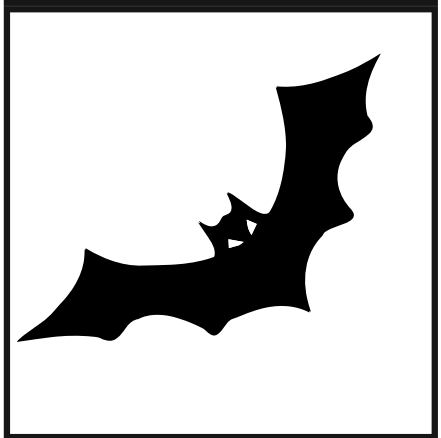


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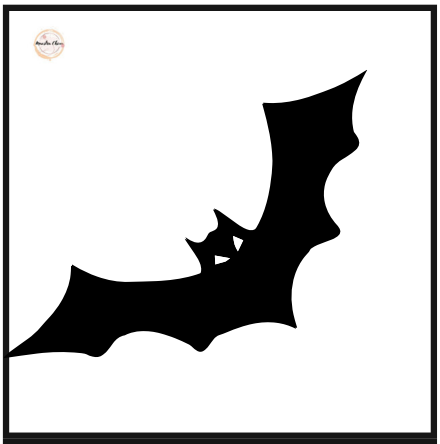






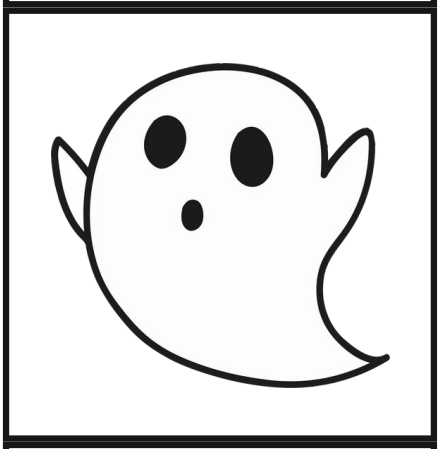


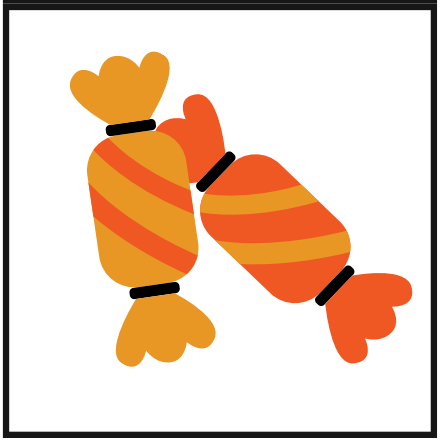




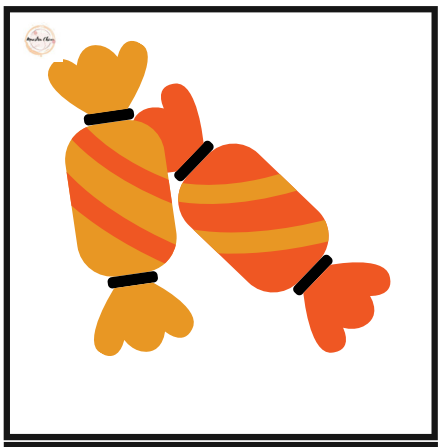


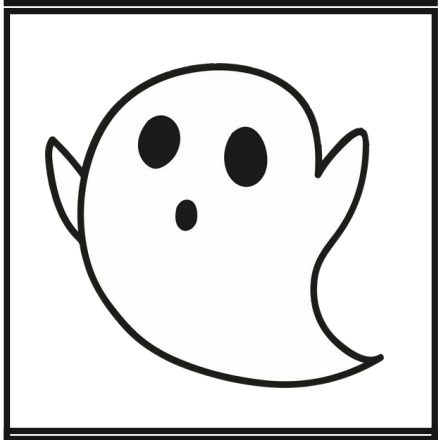




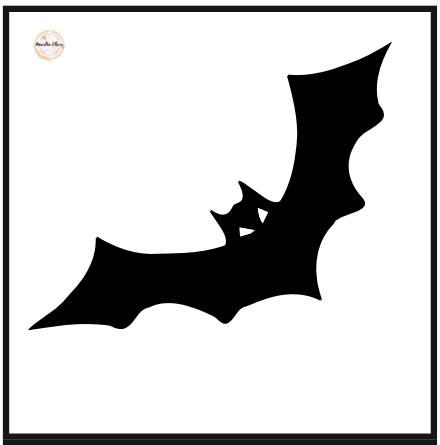


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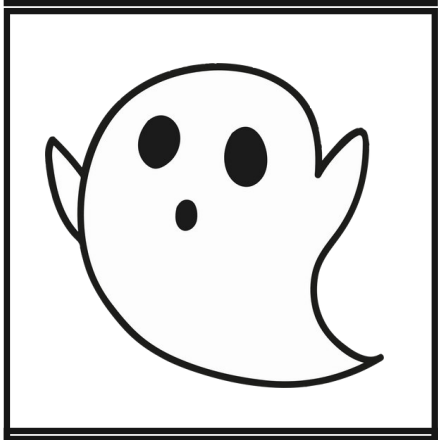




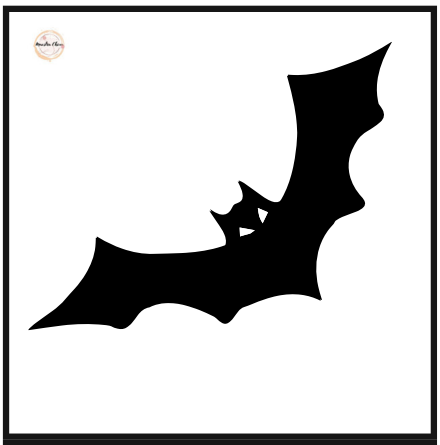


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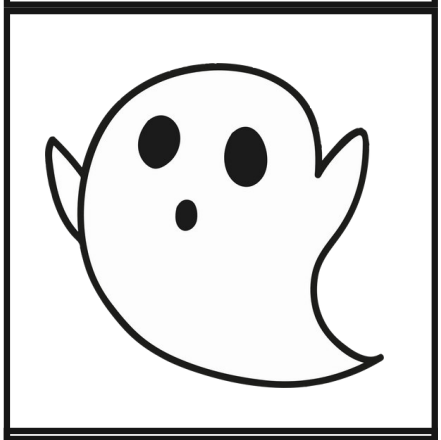


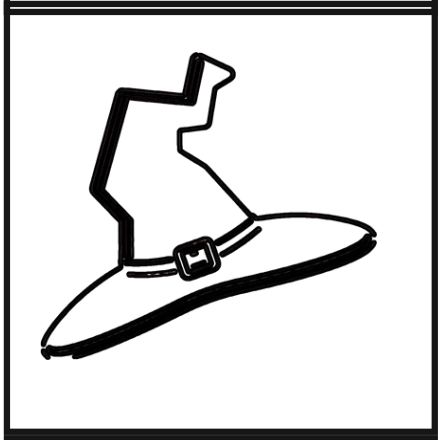


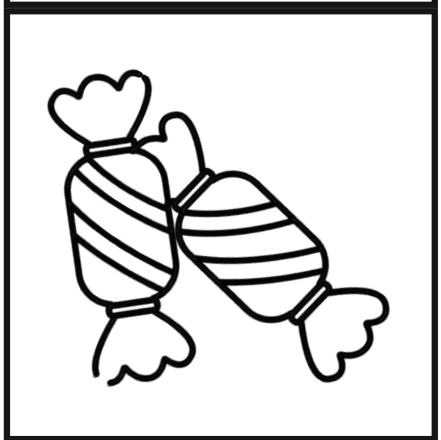


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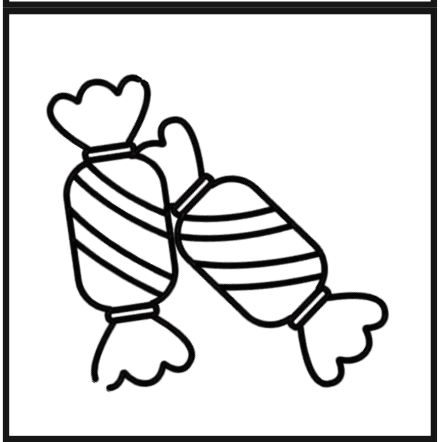




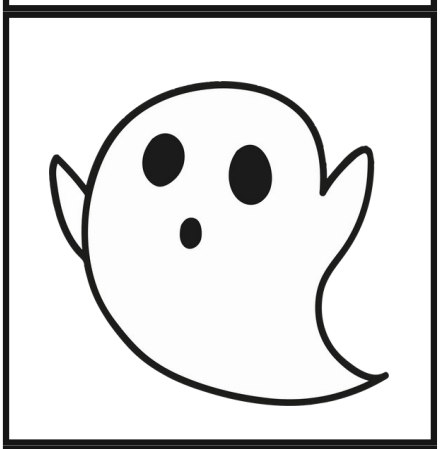






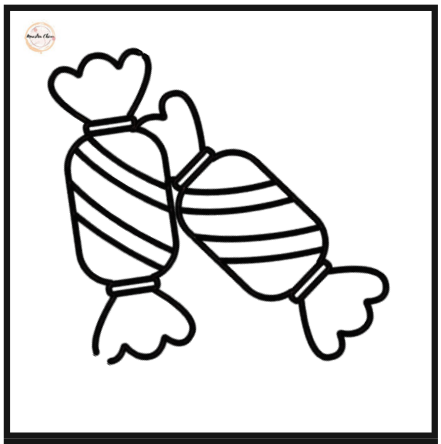


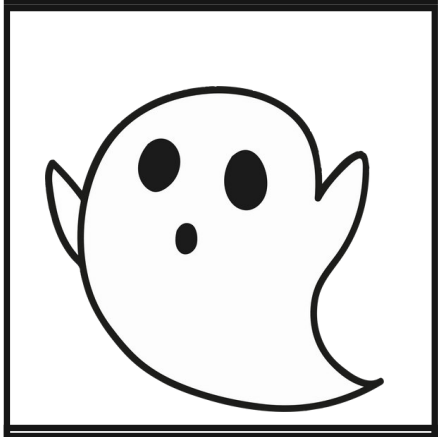


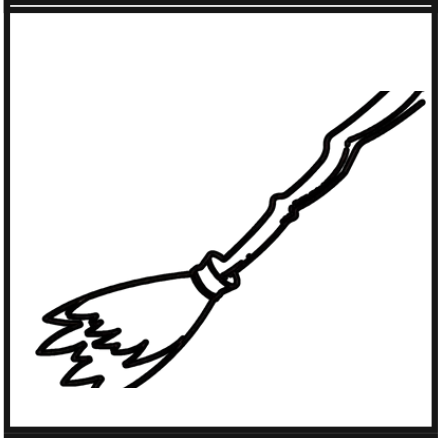


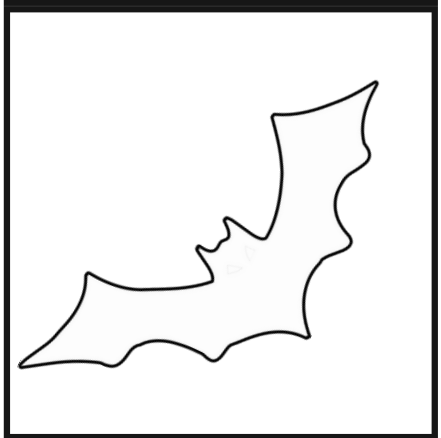


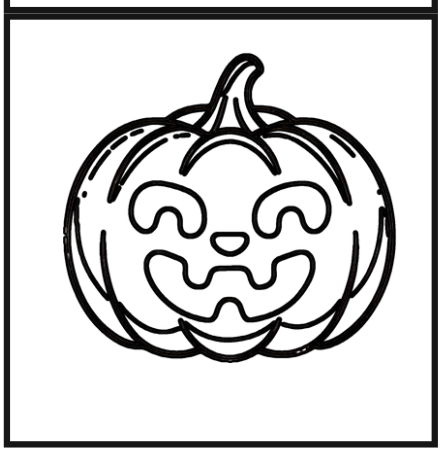
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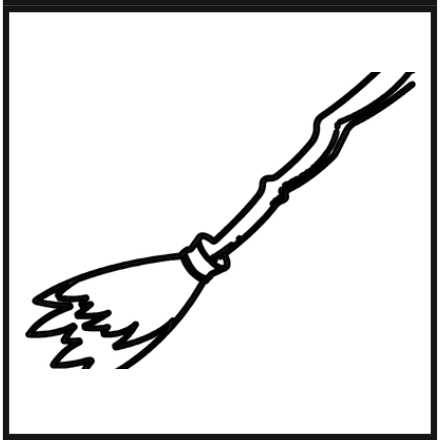


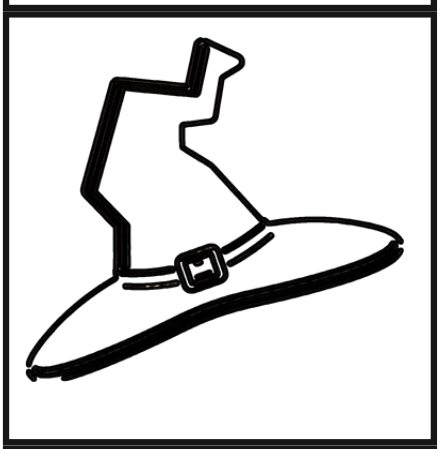


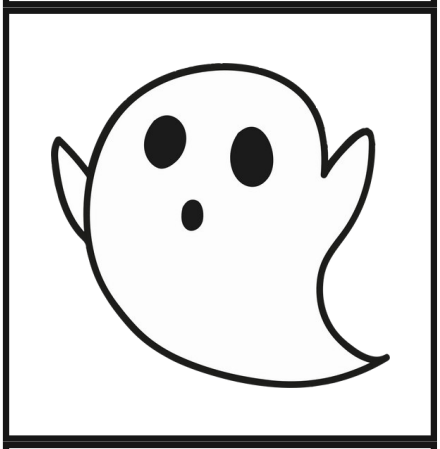


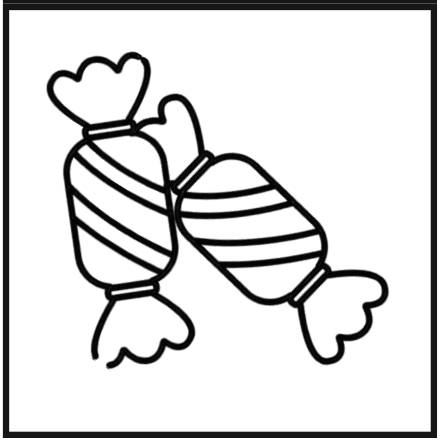






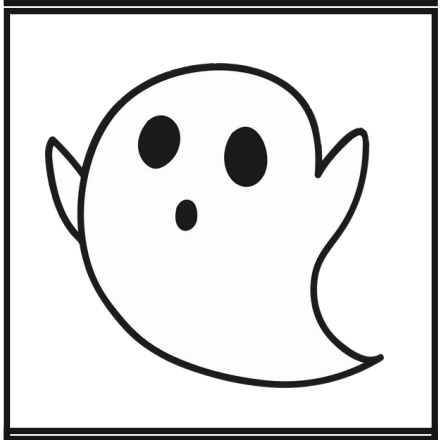


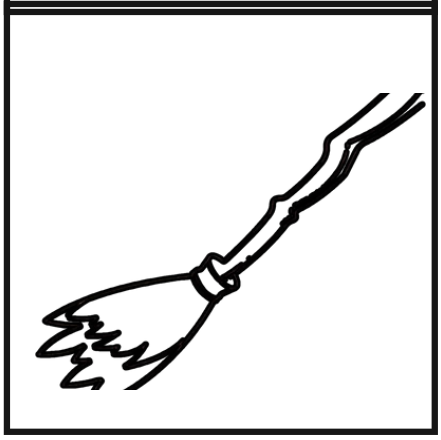


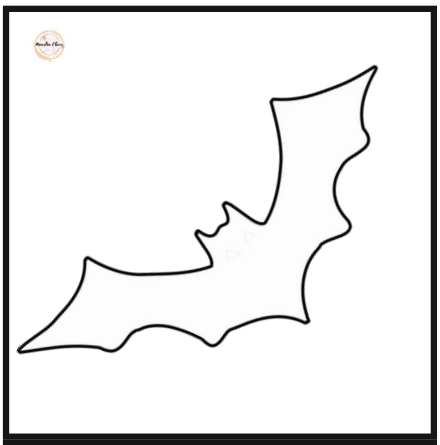


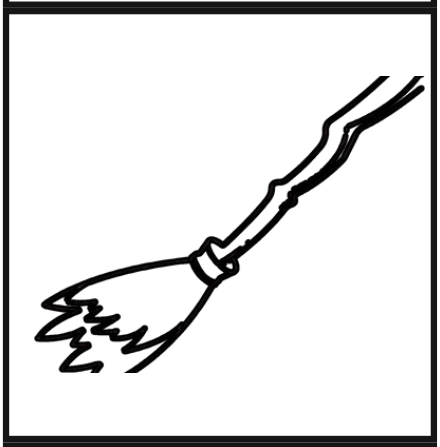
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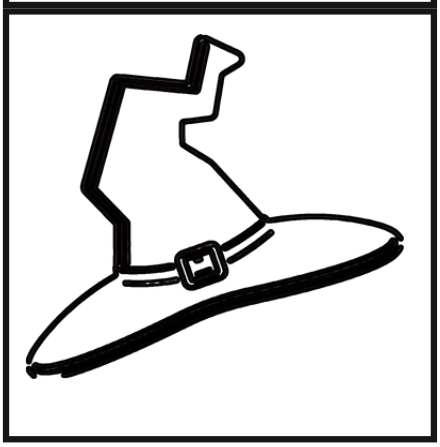




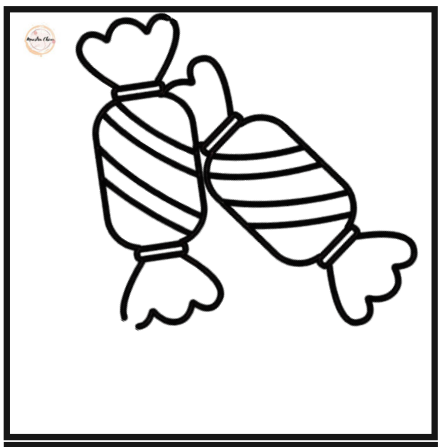


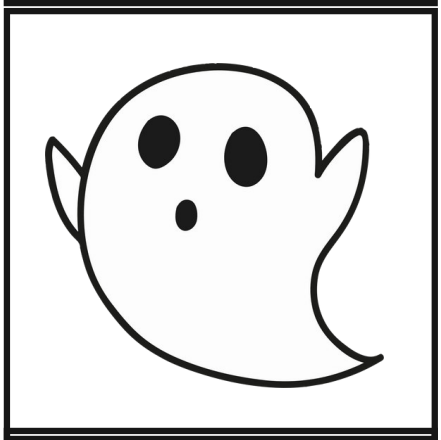


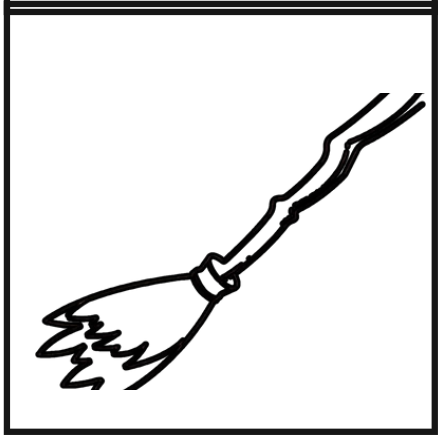


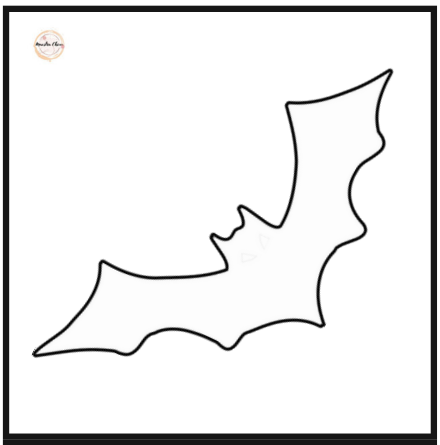


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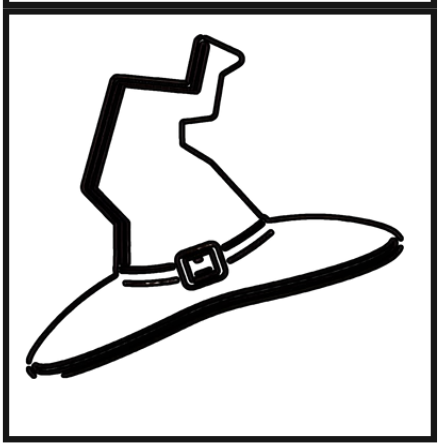




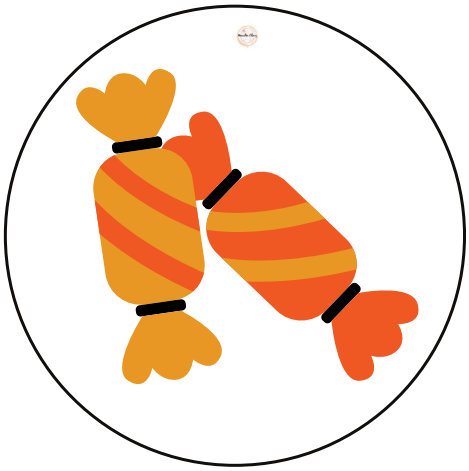






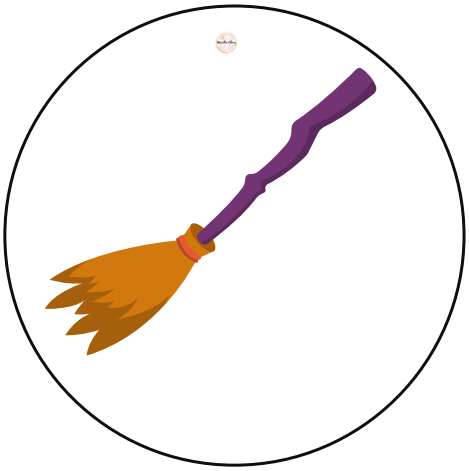
















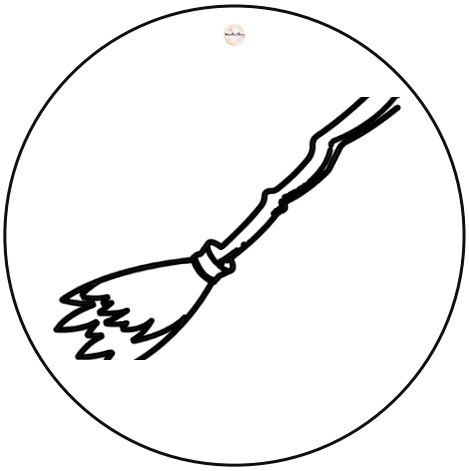
TESSERE PER IL GIOCO









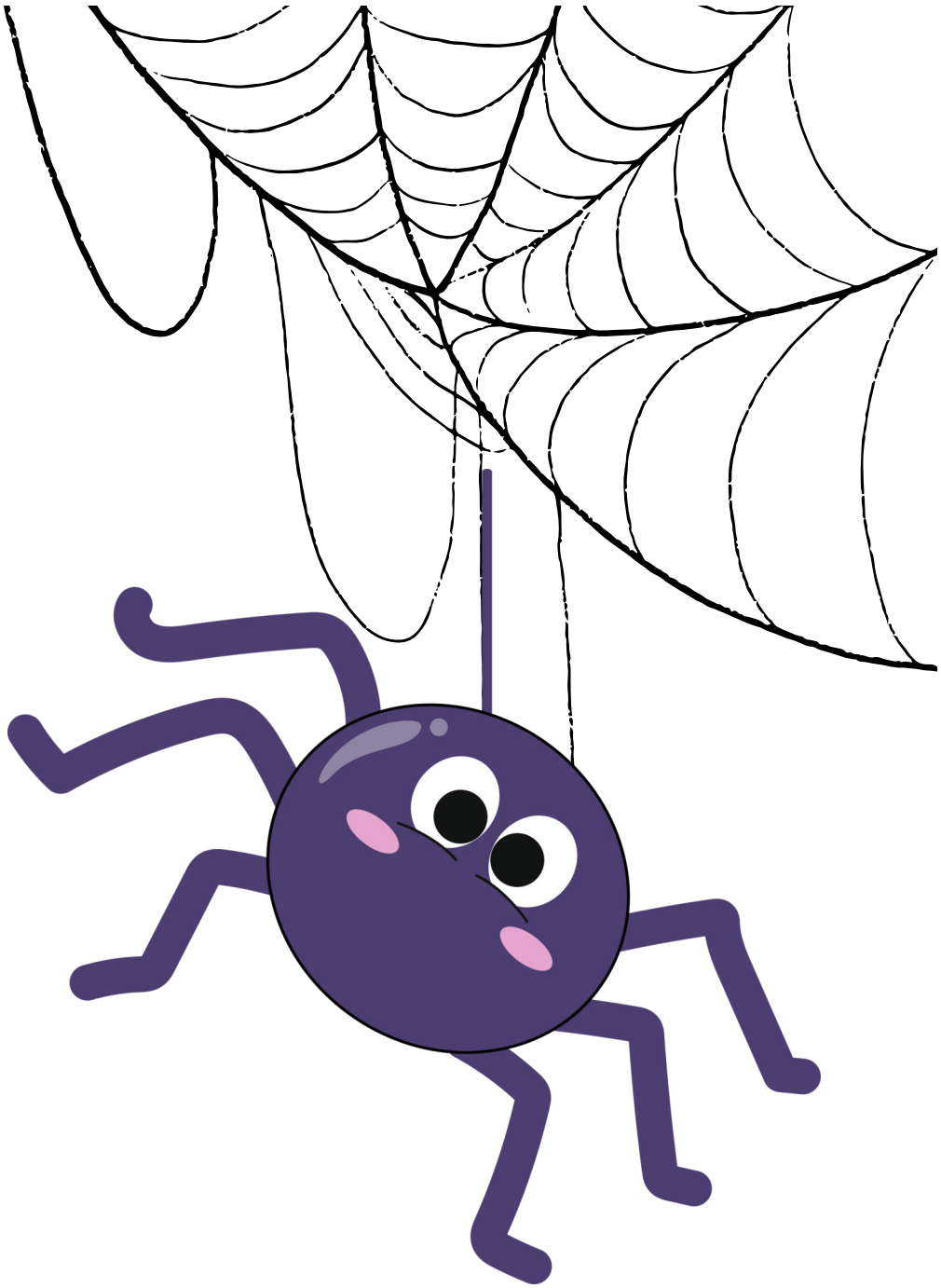






TESSERE PER IL GIOCO

ATTIVITA' LUDICO MOTORIA DI HALLOWEEN



LA RAGNATELA

Maestra Chicca

MATERIALE

- NASTRO ADESIVO DI CARTA
- FANTASMINO DA STAMPARE E UTILIZZARE PER IL GIOCO
- MUSICA A TEMA HALLOWEEN

PREPARAZIONE

UTILIZZANDO IL NASTRO ADESIVO DI CARTA, CREA UNA RAGNATELA DI GRANDI DIMENSIONI SUL PAVIMENTO.

DESCRIZIONE DEL GIOCO

A TURNO, I BAMBINI INTERPRETANO IL RAGNETTO.
POSIZIONA IL FANTASMA IN UNO SPAZIO ALL'INTERNO DELLA RAGNATELA E INVITA UN ALUNNO A COLLOCARSI SU DI ESSA.

"E' HALLOWEEN E IL RAGNETTO DEVE CATTURARE IL FANTASMINO CHE E' RIMASTRO INCASTRATO NELLA RAGNATELA"

FAI PARTIRE LA MUSICA

IL BAMBINO DEVE RAGGIUNGENE IL RAGNETTO CAMMINANDO SULLA RAGNATELA, SENZA METTERE I PIEDI ALL'INTERNO E SEGUENDO LE TUE INDICAZIONI.

QUANDO DICI "*CAMBIO*" L'ALUNNO NON PUO' PROSEGUIRE DRITTO MA TROVARE UNA STRADA ALTERNATIVA.

QUANDO TUTTI GLI ALUNNI AVRANNO FATTO IL GIOCO PUOI PROPORRE IL DISEGNO DA COLORARE OPPURE PROPORRE UNA RIELABORAZIONE GRAFICA LIBERA, IN BASE ALL'ETA' DEI BAMBINI

OBIETTIVI

- SVILUPPARE LA MOTRICITÀ GLOBALE
- FAVORIRE L'ASCOLTO E LA COMPRENSIONE DI CONSEGNE
- AVVICINARE I BAMBINI AL TEMA DELLA FESTIVITA'

BUON DIVERTIMENTO

